202 HAND SANITIZER GEL - FDA COMPLIANT HANDY POCKET AND DESKTOP SIZE



62% Alcohol Content Citrus Scented 100% FDA Compliant

#5245S Shown with Spot Color Direct Print

200	500	1,000	2,500+]
1.69	1.59	1.49	1.39	(C)
1.45	1.35	1.25	1.15	(C)

#5245 Shown with Multicolor Vinyl Label*

200	500	1,000	2,500+
1.79	1.69	1.59	1.49 (C)
1.49	1.39	1.29	1.18 (C)

#5245 *Multicolor Vinyl Label - Setup Charge: 55.00 (G). Price includes: up to a Full Color Imprint on white vinyl label (exact color match not guaranteed).
#52455 Spot Color Direct Print - Setup Charge: 55.00 (G) per color. Price Includes: one color imprint, one location.
Additional Imprint Colors: .30 (G) running charge plus Setup Charge. PMS Color Match Charge: 40.00 (G) per color, not available for Full Color Imprint.
Email Proof Charge: 7.50 (G), add 2 days to production time. Repeat Screen Charge: 27.50 (G). Production Time: 5 days.
Size: 1-3/4" W x 3-3/8" H. Imprint: 1-1/4" W x 1-13/16" H. Weight: 15 lbs. (100 pcs.). Packaging: Bulk. Material: PET Plastic with Polypropylene Plastic Cap. Ingredient label on reverse side.

Specify Promo **#E4217** to receive special pricing at time of order placement as it cannot be applied later. This offer may not be combined with any other promotion, discount, coupon and/or special column pricing (EQP & NQP do not apply sorry no exceptions). Expires 3/31/2021. All prices are in US Dollars.

For spot color imprint: Small shifting of imprint cannot be avoided when printing. As each product is manufactured and printed individually, up to 3/16" movement in logo alignment may occur. 100% full coverage is not possible, small pin holes and gaps in the imprint might be seen when magnified. Hand Sanitizers are intended for individual use and cannot be compared one to another. Small bubbles in vinyl label cannot be avoided as labels are applied manually and cannot be perfectly aligned on bottle or compared one to another or order to order. All sanitizer imprints are produced to acceptable arm's length inspection standards. 0106